

Reviewed and Updated: Stephen Jones 2025 Next Review: January 2027

WRL Induction Programme

The purpose of the induction process is to introduce new people to the sport and Wales Rugby League and to ensure new recruits receive the necessary information to support them as they settle into their new role. There are four important factors that need to be covered in their first two weeks:

- 1. Introduction to WRL Day 1 (see timetable below)
- 2. Understanding their Fit and Planning Work Programme Day 2 / Ongoing
- 3. The person is in receipt of the Induction Pack and Handbook.
- 4. Experience Practical Delivery / Shadowing if necessary.

	Day 1	Day 2
9:00pm	Arrive	Strategy Insight An in depth look at the WRL Strategy
	Tea or Coffee Welcome & Chat	most pertinent to their position
9:30am	Vision, Mission and Values	
9.45am	Strategic Aims	
10am	Organisational Structure	
10.30	Human Resources Briefing	Employment Contract & Job Description
	Payroll, policies and procedures, handbook etc.	•
11.00	Break	Break
11.20	Finance & IT Briefing	Action Planning (with line manager) Set clear KPIs / targets for first week,
	inc Purchase Orders and Expenses Claims	month and three month period. May discuss annual targets if relevant. Immediate actions are usually to meet
11.30am	Equity & Ethics Briefing	people, so must provide details of key contacts.
12noon	Health & Safety Fire Exits, First Aid	Identify Mentor
12.30pm	Lunch – Network	Lunch
1.30pm	Briefing on Facilities	
	Telephone Lists, car parking, signing in and meeting room bookings	
2.00pm	Tour of Facilities (if relevant)	
	Introductions to Staff	
2.30pm	Finish	



Each Induction Pack to Contain

1. Hard copy of any up-to-date promotional literature

2. Reference documents covering:

- o Presentations from the induction
- o WRL Staff Handbook
- o WRL Strategies
- o WRL Plans
- o WRL Annual Report
- o WRL Copy of AGM Minutes
- o Sport Wales Vision for Sport Doc
- o Good Practice pertinent to role
- Contact List
- o WRL Policies
- o Other material the line manager feels is relevant